**CHAPTER 1: INTRODUCING THE FLUTTER AND GETTING START**

**Flutter** is an open-source, cross-platform framework developed by **Google** to build high-performance, beautiful applications for mobile, web, and desktop, all from a **single codebase**. With Flutter, developers can write code once and deploy it to multiple platforms (iOS, Android, web, desktop), which significantly saves time and resources.

Here are some steps to get started with Flutter:

1. Open Visual Studio Code and open the command palette
2. Type "flutter new"
3. Select the Flutter: New Project command
4. Select Application
5. Choose a folder to create the project in
6. Name the project
7. Select Yes in the modal window that asks if you trust the folder contents



